Last name _____

First name _____

LARSON—MATH 255–CLASSROOM WORKSHEET 03 Getting Started.

- 1. Create a Cocalc/Sage Cloud account.
 - (a) Start the Chrome browser.
 - (b) Go to http://cocalc.com
 - (c) "Create new account" using your VCU email address.
 - (d) You should see an existing Project for our class. Click on that.
 - (e) Click "New", then "Sage Worksheet", then call it **c03**.
 - (f) For each problem number, label it in the SAGE cell where the work is. So for Problem 1, the first line of the cell should be **#Problem 1**.

Review

- The multiplication operator in SAGE is "*". The most common error in SAGE is forgetting to put in a "*" when multiplying.
- produces *exact* answers. You often have to *force* SAGE to give you a decimal approximation of what you've calculated.
- log in SAGE is the *natural log* (it *is* possible to compute logs in *any* base though).
- Angles in SAGE are assumed to be in radians (angles in degrees must be converted to radian measure).
- plot is SAGE's powerful and flexible command for plotting functions of a single variable.
- 2. Sketch the graph of x^3 on the interval (-2, 2).
- 3. Sketch the graph of |x 1| on a "nice" interval.
- 4. Sketch $\cos x$.
- 5. Sketch $\cos t$. What happens? What do you think the difference is?
- 6. Sketch $\cos x$ on the interval $(-2\pi, 2\pi)$.
- 7. Sketch $x^3 x$ with y-range between y = -6 and y = 6.
- 8. Sketch x^2 and x^4 on the interval (-2, 2).

- 9. Define a function $f(x) = x^3 x$ by evaluating f(x)=x**3-x. Then find f(1), f(100). Evaluate plot(f,-2,2) and plot(f(x),-2,2) and plot(f).
- 10. Define a constant $c = \frac{27}{14}$ by evaluating c=27/14. Find f(c).
- 11. Define a new variable "y" by evaluating var("y"). Now sketch $g(x,y) = x^2 + y^2 2$ for $-1 \le x \le 1$ and $-1 \le y \le 1$ by evaluating g(x,y)=x**2+y**2-2 and then plot3d(g(x,y), (x,-1,1),(y,-1,1)).
- 12. Solve $x^2 1 = 0$ by evaluating solve(x**2-1,x).
- 13. Solve $x^2 + 1 = 0$.
- 14. Solve $x^2 + x = 25$.
- 15. Find all solutions of $\sin \theta = \frac{1}{2}$ by hand. Now evaluate solve(sin(x)-.5,x). Explain SAGE's result.
- 16. Define variables a, b and c. One way to do this is with the command var("a b c"). Solve $ax^2 + bx + c = 0$ by evaluating solve(a*x**2+b*x+c, x).
- 17. Draw the graphs of the following equations by hand. Find the solutions by hand.

$$\begin{cases} x^2 + y^2 = 4\\ y = x + 1 \end{cases}$$

Now use **solve()** to find the intersection points of the graphs of this system of equations. First use the Help by typing **help(solve)**.

18. Consider the following system. Sketch the graphs of these lines on the same coordinate system (by hand and then with plot), then solve to get the exact point of

intersection. $\begin{cases} 2x + y = 20\\ -x + y = 0 \end{cases}$

Getting your classwork recorded

When you are done, before you leave class...

- (a) Click the "Make pdf" (Adobe symbol) icon and make a pdf of this worksheet. (If CoCalc hangs, click the printer icon, then "Open", then print or make a pdf using your browser).
- (b) Send me an email with an informative header like "Math 255 c03 worksheet attached" (so that it will be properly recorded).
- (c) Remember to attach today's classroom worksheet!